

# natESM Sprint on Vectorization of ICON Code to improve performance

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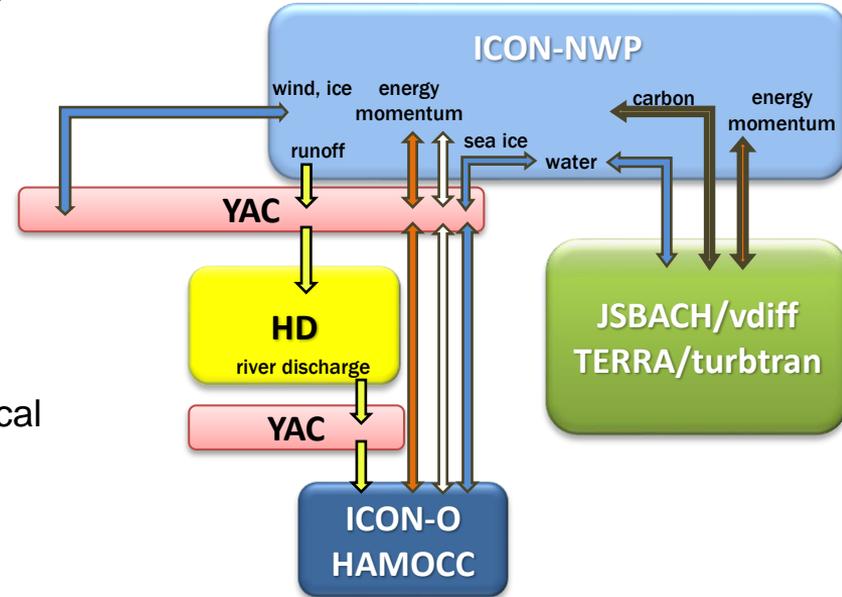
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## ICON-XPP: eXtended Prediction and Projection

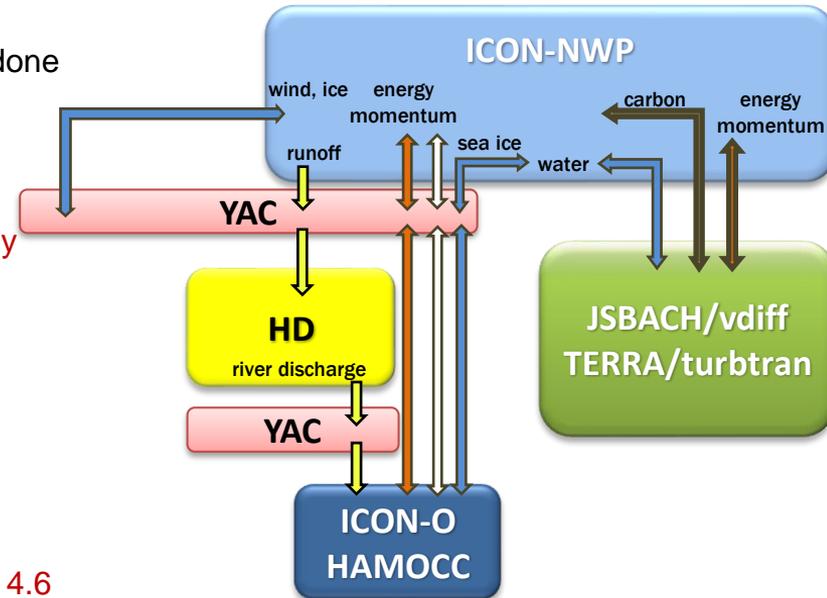
- ✓ Applications at DWD:
  - ✓ climate projections in CMIP framework
  - ✓ climate forecasts on seasonal/decadal scales
- ✓ Fully coupled atmosphere-land-ocean-river-carbon-cycle:
  - ✓ Atmosphere ICON-NWP r2b5/80km
  - ✓ Land ICON-Land (JSBACH/Quincy)
  - ✓ Ocean ICON-O r2b7/20km with active bio-geochemical component HAMOCC
  - ✓ Hydrological model HD (latlon, 1 deg)
  - ✓ Externally coupled via YAC



## ICON-XPP: eXtended Prediction and Projection

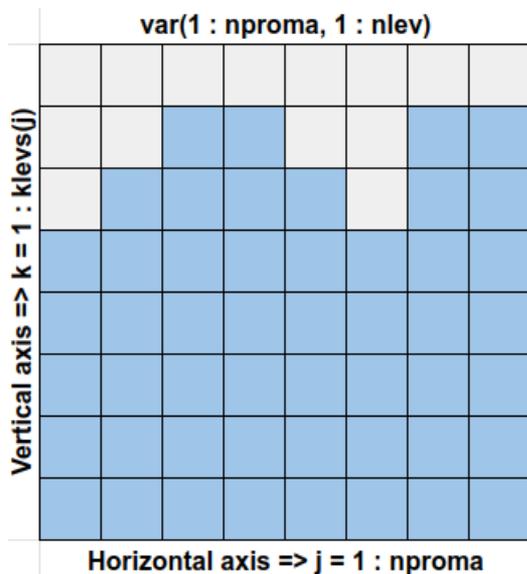
Within the BMBF CAP7 project:

- ✓ Climate projection runs for CMIP7 ~34.000 model years should be done within 2026
- ✓ Computational time on Levante is sparse because of high demands from other projects
- ✓ **Slowest components are ICON-O and HAMOCC (which is especially needed for the emission driven runs)**
- ✓ Performance on different architectures:
  - ✓ DKRZ/Levante (CPU machines): 206 nodes, 30 SYPD
  - ✓ ECMWF/Atos (similar architecture like Levante but older model): same settings with 206 nodes, 20 SYPD (no further setting optimization)
  - ✓ **DWD/RCL (vector machine): 20 nodes (160 Vector engines), 4.6 SYPD**



- HPC devices (GPUs, Vector processors) exploit **data parallelism**.
- **Long inner loops** and **contiguous memory access** are necessary for efficient use of vector processors.
- Parts of ICON-Ocean have been amended correspondingly (exchange of **loop order**), currently two code versions exist.
- Ongoing code review aiming for a **single code version** using directives for different platforms (collaboration with D. Zobel regarding GPUs, DKRZ).
- Modules like HAMOCC (including iterative processes, written with „grid point focus“) require a different approach and potentially more extensive code reorganization. => **main task for Sergey**

# 1. Classical Loop Reordering



```
DO j = 1, nproma  
  DO k = 1, klev(j)  
    var(j,k) = ...
```

## Original code

- Access pattern does not match memory layout
- GPU thread load imbalance

```
klevMAX = MAXVAL(klev(1:nproma))  
DO k = 1, klevMAX  
  DO j = 1, nproma  
    IF(k <= klev(j)) THEN  
      var(j,k) = ...
```

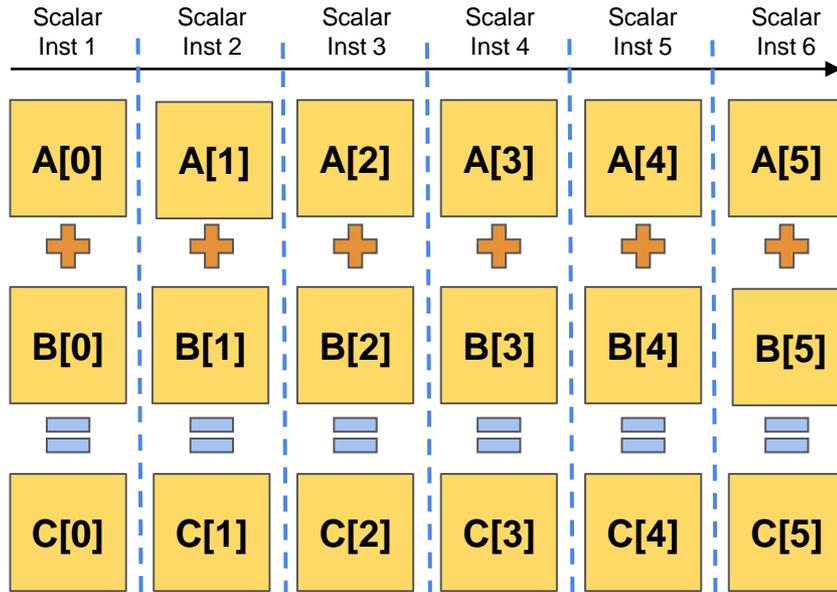
## Reordering loops

- Collapsed loops and coalesced global memory access on GPU
- Inactive iterations in the loop

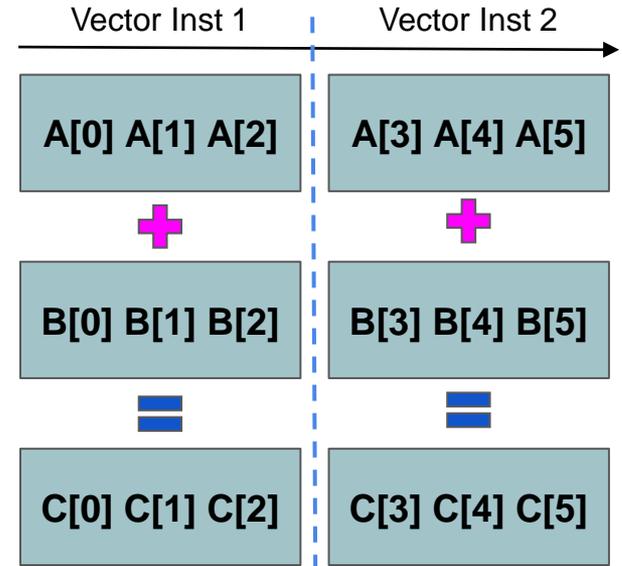
# 1. Vector Computations (Loop Vectorization)

```
for(i=0;i<6;i++) A[i]=B[i]+C[i]
```

Scalar Execution  
(Single Instruction, Single Data)



Vector Execution  
(Single Instruction, Multiple Data)



SSE / AVX / AVX-512



# Techniques Used For Code Vectorization

TECHNIQUE	REASON / IMPACT ON CODE STRUCTURE
Reordering Loops	<ul style="list-style-type: none"><li>- Unit-Stride Memory Access</li><li>- Full Utilization of Large Vector Registers (NEC SX-Aurora)</li></ul>
Inlining / Vectorization Compiler Pragmas	<ul style="list-style-type: none"><li>- Hints that the Loop Iterations are Independent</li><li>- Subroutine Inlining</li></ul>
Loop Splitting	<ul style="list-style-type: none"><li>- Replacing Scalar Local Variables by Vectors</li><li>- Extending Temporary Arrays with an Additional Dimension</li></ul>
Replacing Scalar Functions and Subroutines with Array-Based Procedures	<ul style="list-style-type: none"><li>- Additional Temporary Arrays for Storing Input Parameters</li><li>- Dual Implementations of Essentially the Same Procedure</li></ul>
Implementing a Vectorization Mask	Extra Boolean Array

## Main Constraints:

- Vectorization is applied only to the innermost loop
- Function calls inside the vectorized code block are not supported

**Minor code restructuring**

**Major code restructuring**



# Vectorization of Key HAMOCC Subroutines

## Vectorization Techniques: Loop reordering and splitting; Replacing scalar functions with vector equivalents

Subroutine	Execution time (seconds)		Speedup
	Before vectorization	After vectorization	
calc_dissol	<b>216.36</b>	<b>4.43</b>	48.8
gasex	4.78	0.13	38.2
powach	<b>36.42</b>	<b>0.96</b>	38.1
ocprod	<b>159.98</b>	<b>2.66</b>	60.2
mean_agg_sink_speed	<b>442.24</b>	<b>8.28</b>	53.4
chemcon	4.76	0.07	70.0
settling	<b>17.23</b>	<b>0.23</b>	76.6
cyadyn	4.43	1.21	3.7
update_bgc	3.20	0.57	5.7
swr_absorption	1.96	0.29	6.8
update_icon	1.78	0.27	6.6
set_bgc_tend_output	0.78	0.78	1.0
TOTAL	<b>893.92</b>	<b>19.85</b>	<b>45.0</b>



# Achieved Performance of Coupled Runs

Number of vector engines	Number of MPI processes		SYPD
	Ocean	Atmosphere	
64	352	159	9.7
80	464	175	11.4
128	752	271	15.2
<b>160</b>	<b>976</b>	<b>303</b>	<b>17.0</b>
160	1026	263	4.6 (before the Sprint)

## Performance Constraints

- Load imbalance
- Nonlinear runtime scaling with problem size
- Coupling overhead between components

The report can be found here:

[https://www.nat-esm.de/services/support-through-sprints/documentation/natesm\\_sprint\\_report\\_icon-xpp\\_opt\\_fv.pdf](https://www.nat-esm.de/services/support-through-sprints/documentation/natesm_sprint_report_icon-xpp_opt_fv.pdf)

This work is now available in the ICON Open Source Release:

<https://gitlab.dkrz.de/icon/icon-model/-/tags/icon-2025.10-2-public>

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Sergey, Iris (natESM), Jens-Olaf (Nec)  
and others

